Players take the roles of powerful people in Lannett, who may decide fates of millions with their actions. Some are powerful despite their low position in society, others are born to vast rank and privilege. Spent 6 points across these three attributes (minimum 1 in each).



CHOOSE AN ALLEGIANCE: eg My Bank Balance, My Home Planet, My Bloodline, Myself, My Honour, My Safety, My Love, My Military Career, My Victory, My Legacy, My

CHOOSE AN EDGE: What part of you has been changed utterly through science or elixirs in exchange for power?

CHOOSE A WEAKNESS AND HOW IT HINDERS YOU - a loved one, a desire, a sin, a secret etc.

BLACK PLASMA HAS NO GM. Each player takes turns to create scenes. They may choose one or more characters to join them in the Scene, and state a Goal for their character. The other players may modify one fact in the Scene and state their own Goal. They then play Liar's Dice - roll dice equal to your RESOURCES+2 and hide the total. For each point in

RAPPORT you may lie about one of your dice. Each point of REPUTATION allows you to add one pip to a die. The winner of the game gets their way in the scene - but loses one from one of their stats.

DESCRIBE YOUR EDGE IN HOW IT HELPS YOU. If your Allegiance is directly in play, you don't lose a stat point if you win.

Whenever you roll a 1 put it in a central pool. If there are ever more dice in their pool than the number of players, then Something Terrible Happens, and players may refresh their dice pools back to full.

EACH PLAYER ROLLS/CHOOSE ONE: SOMETHING TERRIBLE:

- 1 Some great sorrow or melancholy (drop Rapport)2 Move up or down the social ladder (drop Reputation)
- 3 A Reversal of Fortune (drop Resources)

- 4 A great upset in battle against the Exodus
- 5 A new dark plasma power surges6 Lies and Betrayal

You may raise your stats back up if you Take an Elixir, but it will also mess you up somehow.

ELIXIRS come in Void, Radiance, Metal, Life, Death, Water and Dream

EDGES include: cybernetics, genetic enhancements, plasma gifts, blood curses

MADE IN AN HOUR USING THE G.A.M.E.S SYSTEM

Developed By: Nathan Corr Kawana Crowe Aisha Alam Eleanor Vineburg Daniel Kim Steve Dee Matt Roberts

Kade - a world riven by war and divided by class.

For centuries they have battled the forces of the exodus company, devoted to controlling all the trade channels through the space stations that litter the starfields. Lannett is the largest station in the galaxy and the guardian of the Noctis Elixis, which can unleash the powers of the subconscious mind. Holding the port is vital to holding the future of humanity.