

COLD READ

Gifted at a young age in sleight of hand, mentalism and cold reading, Reed Ragland could have been the world's greatest stage magician – but there was so many stupid people in the world with so much money that he could just take. All he had to do was pretend to talk to the dead and pretend to summon demons. Then one day he was pulling his street magic on Apostate, who found the whole gimmick insulting and threw the terrified con artist into the Realm of Discord. Once there he made a deal with an unknown entity (maybe Gloomweaver or the Ennead) to get home. He says he pledged to send evil men to Hell and started working as a hero but he often finds ways to get paid for his work – and never talks about his debts...



Background – Performer / Source – Accident / Archetype – Marksman / Personality – Mischievous

Battlecry: *“I’m seeing an F...an F...for FIST!”*

Powers

Awareness D6

Cold D10

Infernal D6

Intuition D8

Signature Weapon (Your Stuff) D12

Qualities

Finesse D8

Insight D10

Inveterate Huckster D8

Status

32-25 D6

24-12 D8

11-1 D8

Abilities

Ambush Awareness	Def	R	If I haven't acted in a scene yet I may Defend as a Reaction using just Intuition (D8)
Cut to the Quick	Att	A	Attack using Insight. Ignore all penalties, Defence and Reactions
I Took Your Stuff	H	A	Gain 2 Hinders (Max and Mid) from Sig Weapon
Principle of the Huckster	Ovc	A	Overcome and use your Max when it comes to tricking someone into doing something against their interests
Principle of the Debtor	Ovc	A	Overcome and use your Max in a situation involving paying your debts
Predictable	Att	R	If someone enters my range I get a free attack using only Insight
Cold Spot	BHA	A	Boost or Hinder any number of nearby targets using Cold. Use Max Die.
Demon Touch	A H	A	Attack with Infernal, Min die becomes a Hinder on same target
Go Home and Cry	A	A	Attack with Insight. Max damage. If I roll doubles Max+Mid damage
Summon Imps	A	A	D6 “Friends” appear to “help out” at Mid strength
Walk Over Your Grave	A	A	Attack with Cold, ignore all penalties Defences and Reactions
Well Screw You			Hinder an Opponent using just Cold D10

SANTA CLAWS

Actually a demon called Hellfrost, he was marked for death by other demons when his association with winter made him start to acquire santa-like traits. He escaped into the Dimension of Discord, then into outer space only to land on earth in the North Pole. Keen to find villainous allies, hunt the human who stole from him and redeem his reputation, he intends to ruin as many Christmases as he possibly can until everyone fears winter's bloody harvest as they once did.

Approach – Ancient / Archetype - Bruiser

Battlecry: “I see you when you’re sleeping”

Powers

Cold D12

Infernal D10

Suggestion D10

Speed D8

Qualities

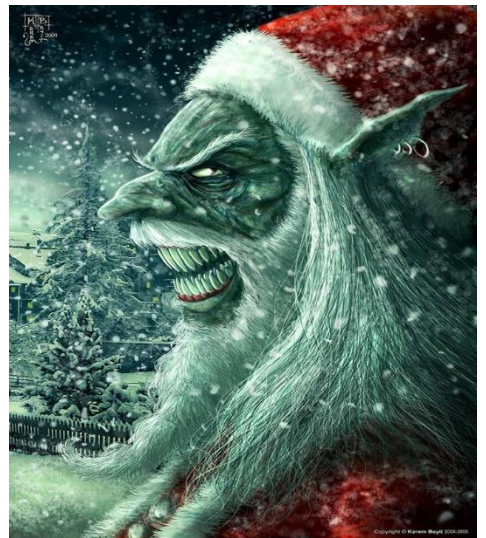
Magic D12

Deep Space Lore D10

Hunter and Hunted D8

Investigation D8

Close Combat D12



Status

G D6

Y D8

R D10

Abilities

Health: 50 +5H

Claws of Ice	A	A	Attack with Cold. In Green do Max damage, Yellow Max+Min, Red Max+Min and Min to another target
Flesh Like Packed Snow		I	Reduce damage from physical and energy sources by 1/2/3 for G/Y/R
Chill Their Bones	A H	A	Hinder using Cold against all targets at Max, Attack at Mid+Min
You Can't Hit Santa!		R	Suffer one irreducible damage to force someone attacking or hindering you to reroll all their dice
U Santa's Little Helpers			Add H D8 demonic imps that are old slaves of Hellfrost. As an action, Claws can restore them to H in number.
M Master of Ruining Christmas		I	If Claws can ruin Christmas or ANY seasonal holiday, or even a birthday, succeed at an Overcome to do just that.

